Digital Enterprise

- Digital: Of or relating to computers or the Computer Age.
- Enterprise: A company, business, organization, or other purposeful endeavor.

Chapter 1

Doing Business in the Digital Economy

- The digital economy is an economy based on digital technologies, including communication networks (the Internet, intranets, and extranets), computers, software, and other related technologies
- Also called the Internet economy, the new economy, or the Web economy
- Digital infrastructures provide a global platform over which people and organizations interact, communicate, collaborate, and search for information.

The Global Platform of the New Economy

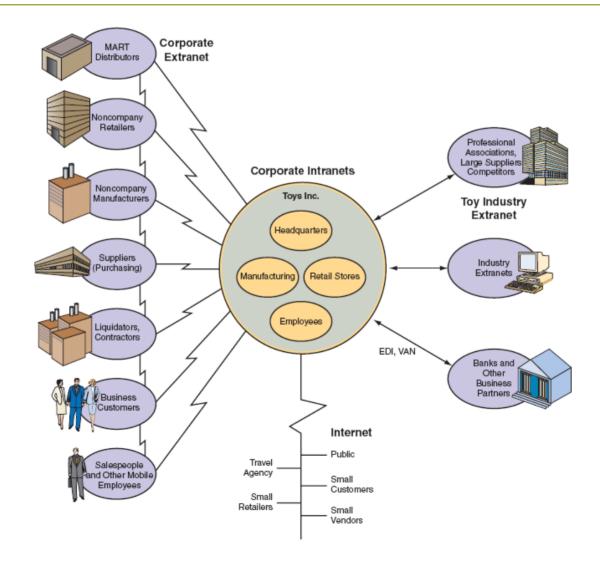
- A huge number of digitizable products; that is products that can be converted to digital format. Most common are: books, movies, magazines, TV and radio programming, electronic games, music CDs, and computer software.
- Consumers and firm conducting financial transaction digitally.
- Physical goods such as home appliances and automobiles that contain embedded computer chips and connectivity capabilities.

Electronic Business

- Businesses increasingly perform their basic functions: buying and selling goods and services, servicing customers, and collaborating with business partners electronically
- This process is known as electronic business (Ebusiness) or electronic commerce (E-commerce)

Chapter 1

Digital Business



| Example | Old | New |
|-----------------------------|---|---|
| Buying and selling textbook | Visit the bookstore | Visit web site for publishers and retailers |
| Registering for classes | Walk around campus to Departments, Registrar's office, etc. | Access campus web site |
| Photography | Buy film, use camera, take picture, take it for processing | Use digital camera |
| Paying for Gasoline | Fill up your car, go inside, pay cash or credit card | Use speed pass token; wave over the sensor and go |
| Paying for Transportation | Pay cash, metal tokens | Metro cards electronic cards |
| Paying for goods | Visit store, select item, pay, go | Use self-service kiosks |
| Supplying commercial photos | Use newspapers, paper, catalog, or online | Use hub-like supply chain with digitized picture |

Chapter 1

- Example #1: Registering for Classes
 - Old Economy: You would go to the Registrar's Office on campus with a paper registration document
 - New Economy: You access your campus website, log into registration site, and electronically register for classes from anywhere

- Example #2: Buying and Selling Textbooks
 - Old Economy: You go to the bookstore in person and buy new or sell used books
 - New Economy: You go online to the Publisher's Web site or to Web-based services such as Amazon.com to buy or sell books

- Example #3: Photography
 - Old Economy: You use a camera with film, which you have to purchase and have developed; you mail copies of pictures.
 - New Economy: You can scan photos, make copies and e-mail them. Digital cameras require no film or processing. Digital photography and video integrated into cell phones for immediate viewing

- Example #4: Paying for Gasoline
 - Old Economy: You pump your gas and go inside to pay using cash or credit
 - New Economy: Insert credit card at pump, receive authorization, pump gas, get receipt, drive away. Another example is Speedpass technology.

- Example #5: Paying for Transportation in New York City
 - Old Economy: Use tokens for bus and subway transportation
 - New Economy: Bus and subway riders now use MetroCards; contactless cards that have a small radio transmitter that transmit account information to a reader

- Example #6: Paying for Goods, Checkout
 - Old-old Economy: Customer selects goods, waits in line for the cashier to key in price of items, and then pays in cash
 - Old Economy: The clerk swipes the barcode of each item and customer pays in cash, credit, or debit. Information scanned is available for immediate analysis known as *source-data automation*

New Economy vs. Old Economy (Ex. #6 Continued)

- Example #6: Paying for Goods, Checkout continued
 - Old Economy: Shoppers take their items to a selfservice kiosk and swipe the barcodes themselves
 - New Economy: Wireless technology affixed to each item. Allows you to select items that pass through a scanner, which reads wireless signal, generates a bill, automatically debits your designated account for payment and you leave

Three Types of Business Pressures

Market Pressures:

- The Global Economy and Strong Competition
- The Changing Nature of the Workforce
- Powerful Customers

Business Pressures (Continued)



Technological Innovation and Obsolescence

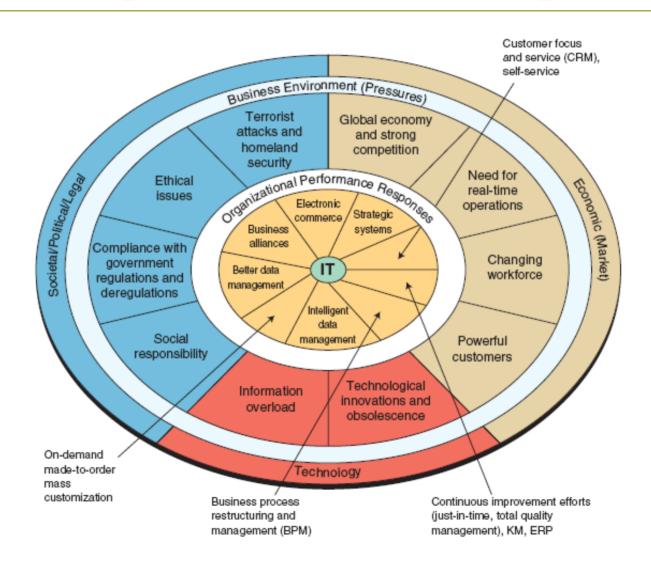
Information Overload

Business Pressures (Continued)



- Social Responsibility
- Government Regulation and Deregulation
- Protection Against Terrorist Attacks
- Ethical Issues

The Drivers of Change (Continued)



Organizational Responses

- Strategic Systems provide advantages that enable organizations to increase market share and/or profits, better negotiate with suppliers, or prevent competitors from entering their markets
- Customer Focus is the difference between attracting and keeping customers by providing superb customer service and losing them to competitors

Organizational Responses (Continued)

- Make-to-Order is a strategy of producing customized products and services
- Mass Customization is producing a large quantity of items, but customizing them to fit the desire of each customer
- E-business and E-commerce is the strategy of doing business electronically

Why Should You Learn about Information Technology (IT)?

- IT is essential for work in organizations
- IT will reduce the number of middle managers
- IT will change the manager's job
- IT impacts employees at work
- IT impacts employees' health and safety
- IT is used by all departments

Why Should You Learn about IT? (Continued)

- IT provides opportunities for people with disabilities
- IT provides quality-of-life improvements
- Improvements in health care
- Crime fighting and other benefits

Managerial Issues

- Recognizing opportunities for using IT and Web-based systems.
- Who will build, operate, and maintain the information systems. How much IT?
- How much and HOW important is IT?
- Is the situation going to change?
- Globalization.

Managerial Issues (Continued)

- Ethics and social issues.
- Transforming the organization to the digital economy.